

CEREAL BOX SMACKDOWN!

It's almost that time again! We're sure that every class is hard at work on getting things ready for Spirit Week 2016! To make sure everyone is on the right track, we've included information here that will help you prepare for all of the fun that will happen from January 11-15. If you have any questions or concerns, check with one of the high school Student Council officers or Mr. Traugher.

Here's what to expect for each of the five days of Spirit Week:

	DRESS-UP DAY	ACTIVITY
MONDAY	MARVEL vs. DC MONDAY*	TUG-OF-WAR
TUESDAY	PIXAR MOVIE TUESDAY*	Five Minutes to Win It
WEDNESDAY	TWIN, TRIPLETS, & QUADRUPLETS DAY*	Food Eating Contest at Lunch
THURSDAY	PEPPER SQUAD DRESS-UP DAY*	PEPPER SQUAD and CLASS CHEER
FRIDAY	BLACK, GOLD, and WHITE DAY	PLATFORM JAM and ALL-SCHOOL CHEER

Rules for Dress-Up Days:

Classes earn Spirit Points based on percentage when students dress up in the manner supportive of that day. If a student is wearing a uniform top, that student can only wear a uniform bottom and uniform jacket. Uniform tops never count for Spirit Points.

Friday is designated as a T-Shirt Day. Such a day is set aside to encourage class and school unity. On this day, students can wear blue jeans or a uniform bottom with the assigned top. Only the top counts for Spirit Points on these days. Students should wear covered shoes.

The remaining days are considered Full-Dress Days (denoted with an *). Full-Dress Days are intended to encourage creativity and effort. The following things are not allowed:

- Unapproved shorts
- Underwear on the Outside
- Holes or frayed clothing
- Hair coloring
- Cross-dressing
- Tank-tops only
- See-through or form-fitting clothing
- Showing skin off the shoulder
- Showing cleavage
- Questionable advertisements, pictures or wording

Shorts worn on these days must be knee-length, preferably HBA-like shorts, walking shorts, or Bermuda shorts. Slippers, knee-length basketball shorts, and knee-length board shorts are only allowed when they are designated in advance as appropriate for a given day.

Don't forget our other pre-existing rules, too:

- * covered shoes must be worn (in addition to saying "no slippers");
- * no earrings for boys or any other piercings for boys and girls;
- * no exposed tattoos;
- * no extreme hairstyles such as mohawks, extreme fohawks, shaved heads, or shaved heads with patterns;
- * natural hair color or a shade off until the assembly;
- * no exposed midriff or cleavage.

At least one accessory should be worn or "in hand" to receive credit for Spirit Points on Full-Dress Days. Students must also at least wear a top that is appropriate for the day to receive credit. Students may wear appropriate accessories in the classroom at teacher's discretion.

Pepper Squad Dress-Up Day Allowances will be decided between class councils and the Student Council prior to Pepper Squad Dress-Up Day.

Student dress deemed inappropriate will count against their grade level's daily percentage for Spirit Points.

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Rules for Class Mascots/Class Spirit:

Class mascots should inspire their classmates to participate in each afternoon's Spirit Assembly. As such, they should be present at each afternoon assembly from the ringing of the starting bell. Class mascots are to treat one another with respect. They are present in order to inspire, not antagonize.

Things to keep in mind:

- All mascot costumes should be handmade*
- There should be no more than two mascots per grade*
- Mascots will be judged and scored each day, with an overall ranking given at the end of the week.*

Judges will grade by the following criteria:

- Quality of Costume*
- Level of Spirit Shown by the Class*
- Show of good sportsmanship*

Points Possible	1 st - 60	2 nd - 52	3 rd - 44	4 th - 36	5 th - 28	6 th - 20
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Rules for the All-School Cheer:

Perhaps the most easily-overlooked competition is the All-School Cheer. It is the last chance that each class has a chance to show its spirit. But the cheer isn't just about class pride; it's also about school pride.

The All-School Cheer is written by the cheerleading squad and will be distributed at the beginning of Spirit Week.

During the assembly, cheerleaders will go from grade to grade. Judging will begin when the cheerleaders are ready. The cheerleaders and a secret panel made up of students and adults will use the following criteria to award points:

- Clarity of words*
- Volume*
- Show of class and school spirit*

Points Possible	1 st - 55	2 nd - 48	3 rd - 41	4 th - 34	5 th - 27	6 th - 20
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For the Tug-of-War Activity, winning teams get 5 points. A class can earn up to 10 points for the Tug-of-War.

For any service project fundraisers, students can earn up to 5 Spirit Points beyond a 3-point base.

For Dress-Up Days and other assembly activities:

Points Possible	1 st - 10	2 nd - 8	3 rd - 6	4 th - 4	5 th - 2	6 th - 1
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Classes will receive full points for whatever position they place, regardless of a tie.

Rules for Class Banners:

Class banners should also be present at each Spirit Assembly. Banners should be completed before the Monday assembly and should not be adjusted in any way after that time. Please reuse the banner given to your class last year.

Please be sure to use tubing or poles of some kind so that the banner can be visible throughout each assembly. This will allow the judges a better opportunity to see each banner.

Class banners will receive scores based on a ranking system. Judges will rank each poster. Then rankings will be determined based on a combination of each judge's ranking.

NOTE: Please do not use materials that could cause problems for keeping the gym clean. Do not use glitter. Be sure that anything you attach to the banner still allows for the banner to be folded or wrapped up. Banners cannot be changed throughout the week.

Judges will rank the banners by the following criteria:

- Is the banner creative?*
- Does the banner reflect a high level of craftsmanship?*
- Does the banner use the overall theme and the class-specific theme well?*

Points Possible	1 st - 60	2 nd - 52	3 rd - 44	4 th - 36	5 th - 28	6 th - 20
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Classes are responsible for taking care of their banners throughout the year. Please keep them in a safe place.

Rules for Pepper Squad and Class Cheer:

Pepper Squad is to be a creative representation of each grade's specific theme as it relates to the overall theme. The audio portion of each Pepper Squad presentation should be emailed to Mr. Traugber no later than 7:30 on Thursday morning. Audio tracks will be played from one laptop computer.

Some things to keep in mind:

- A minimum of 4 boys and 4 girls must perform*
- A maximum of 7 minutes is allowed for the entire routine **and** the class cheer, which must be performed in such a way that the judges can understand what is being said*
- Routines and cheers **must** be approved by the grade level advisor in charge. Advisers should check for: going overtime and for questionable dress and/or dancing*

Judges will score the routines based on the following criteria:

- Quality of the routine*
- Entertainment Value*
- Routine's fit with the class's theme*
- Clarity of Class Cheer Words*
- Creativity and Appropriateness of Class Cheer Words*
- Spirit Shown During Class Cheer*

Points Possible	1 st - 70	2 nd - 60	3 rd - 50	4 th - 40	5 th - 30	6 th - 20
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